



PROFILE

As a passionate Software Engineer, I seek a **Senior, Leader** role to further refine my skills, tackle new challenges, and contribute to impactful projects. My strong problem-solving abilities and commitment to clean, efficient code make me a valuable asset to any team.

CONTACT

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PORTFOLIO:

[Holmes Website](#)

LANGUAGES

English – Reading, Listening, Speaking

EDUCATION

From 08/2018 – 05/2022

Saigon Technology University

Recent GPA: 3.44

NGUYEN DUONG ANH HUY

WORK EXPERIENCE

Exnodes ([Exnodes.vn](#))

Mobile Developer

Sep 2021 – Sep 2022

- Develop app according to designer's mockup on Figma, complete user-story according to BA's arrangement and manage time to complete task on JIRA.
- Source Code Management and learning more about DevOps with AWS amazon (CodeCommit), handle image with s3 Bucket
- Coding UI/UX, integration API with Flutter, GETX, JWT, Bloc,,...
- Configuration for building app on Android and IOS

GMO Runsystem ([Runsystem.net](#))

Mobile Developer

Sep 2022 – Apr 2024

- Define user-story according to BA's arrangement
- Provide solutions to support other members
- Design according to defined user-story, develop app according to this design on Adobe XD, Figma
- Configuration for building app on Android and IOS for testing over third application (Testflight, Diawi)
- Deploy app to CHPlay and AppStore

BHD ([BHDStar.vn](#))

Mobile Developer

Apr 2024 – Mar 2026

- Improve UX, Optimize product (Danet)
- Support content team
- Design according to defined user-story, develop app according to this design on Figma
- Build new product (DShorts)
- Deploy app to CH-Play, AppStore

FPT ([FPT Software](#))

Software Engineer

Mar 2024 – Present

- Optimize product, new product(LongChau)
- Support marketing, PO add more tracking events
- More game, promotion

TECHNICAL SKILLS

- **PROGRAMING LANGUAGES**
 - HTML, CSS
 - JS
 - Dart
 - Swift
- **FRAMEWORKS/PLATFORMS**
 - React Native (Typescript, Redux)
 - Flutter (GetX, Bloc, Riverpod)
 - Swift UI, UI Kit
 - Kotlin
 - NodeJS
- **DATABASE MANAGEMENT SYSTEMS**
 - MongoDB
 - MySQL
- **VERSION CONTROL**
 - GIT, Code Commit, Gitlab

PROJECT SHOWCASE

- **BIZBOOKLY CUSTOMER (2021 – SEP 2022) – Mobile Developer**

Description:

- A cutting-edge and user-friendly scheduling application for seamlessly booking appointment at salon, streamlining operations and improving customer experience

Technologies:

- Back-end: Python, MySQL
- Mobile: Flutter (GetX)

Responsibilities:

- Build a customer app from scratch using flutter
- Configuration HTTP to handle Restful API – Integrate JWT to authorization and authentication
- Setup the environment for build app different platforms
- Setup FCM

AppStore: [Bizbookly](#)

CH-Play: [Bizbookly](#)

- **BIZBOOKLY STAFF (2021 – SEP 2022) – Mobile Developer**

Description:

- An advanced scheduling management app for efficiently organizing and coordinating the schedules of staff members

Technologies:

- Back-end: Python, MySQL
- Mobile: Flutter (GetX)

Responsibilities:

- Build a customer app from scratch using flutter
- Configuration HTTP to handle Restful API – Integrate JWT to authorization and authentication
- Setup the environment for build app different platforms
- Setup FCM

AppStore: [Bizbookly Staff](#)

CH-Play: [Bizbookly Staff](#)

- **Yakult Khai Thác (SEP 2022) – Mobile Developer**

Description:

- A staff's app for converting from paper processes to app processes for easier task management

Technologies:

- Front-end: AngularJS
- Back-end: Laravel, MySQL
- Mobile: Flutter (Bloc)

Responsibilities:

- Define and design user-flow according file excel from customer on Adobe XD
- Build app from design
- Configuration DIO to handle Restful API – Integrate JWT to authorization and authentication
- Setup the environment for build app different platforms
- Setup FCM
- Deploy app on Testflight, build APK for QC testing

- **Gonsa Trung Tâm Dược Phẩm (SEP 2022) – Mobile Developer**

Description:

- An e-commerce project for buying and selling pharmaceutical products through B2B & B2C

Technologies:

- Front-end: AngularJS
- Back-end: Wordpress, MySQL
- Mobile: Flutter (Bloc)

Responsibilities:

- Build app from design
- Configuration DIO to handle Restful API – Integrate JWT to authorization and authentication
- Setup the environment for build app different platforms
- Setup FCM
- Payment with NeoPay
- Deploy app on Testflight, build APK for QC testing
- Deploy app to CHPlay and AppStore

AppStore: [Trung tâm dược phẩm](#)

CH-Play: [Trung tâm dược phẩm](#)

- **Smart Staff (NOV 2023) – Mobile Developer**

Description:

- This is a time work app for MacOS

Technologies:

- Mobile: Swift

Responsibilities:

- Following tasks on Jira
- Bug fixes

- **Direct Sales (OCT 2023) – Mobile Developer**

Description:

- This is a direct sales app designed to replace traditional paper-based processes

Technologies:

- Front-end: AngularJS
- Back-end: NodeJS, MongoDB
- Mobile: React native

Responsibilities:

- Design app
- Building boilerplate
- Configuration RTK query
- Setup the environment for build app different platforms
- Setup FCM
- Offline feature

- **Danet (APR 2024 - Present) – Mobile Developer**

Description:

- Movies watching app

Technologies:

- Front-end: ReactJS
- Back-end: NodeJS, MongoDB

- Mobile: Flutter

Responsibilities:

- Fix bugs
- Improve UX, optimize
- Build new features
- Deploy to market

AppStore: [DANET](#)

CH-Play: [DANET](#)

- **Danet TV (JUN 2024 – Mar 2026) – Mobile Developer**

Description:

- Movies watching app on Android TV

Technologies:

- Mobile: Kotlin

Responsibilities:

- Build app from scratch

CH-Play: [DANET](#)

- **DShorts (APR 2024 - Mar 2026) – Mobile Developer**

Description:

- Short-Movies watching app

Technologies:

- Front-end: ReactJS
- Back-end: NodeJS, MongoDB
- Mobile: Flutter

Responsibilities:

- Setup google services (Firebase, Admob, Ads, ...)
- Build new features
- Deploy to market

AppStore: [DShorts](#)

CH-Play: [DShorts](#)

- **LendMe (APR 2024 - Mar 2026) – Frontend Developer**

Description:

- Pawn shop management app

Technologies:

- Front-end: Flutter
- Mobile: Flutter

Responsibilities:

- Build UI following design on Figma
- Integration PayOS to app
- Deploy to market

Website: [LendMe](#)

AppStore: [LendMe](#)

CH-Play: [LendMe](#)

- **LendMe Wiki (APR 2024 - Mar 2026) – Fullstack Developer**

Description:

- Wikipedia for LendMe

Technologies:

- Front-end: Next-JS
- Back-end: NodeJS - Mongoose

Responsibilities:

- Build from scratch

Website: [LendMe Wiki](#)

- **Long Chau (Mar 2026 - Present) – Software Engineer**

Description:

- Long Chau Pharmacy

Technologies:

- Mobile: Flutter
- Back-end: NodeJS

Responsibilities:

- Maintenance, more features

Website: [LongChau](#)

ARTICLES

- **BEST PRACTICES WRITING CLEAN CODE WITH FLUTTER ([this article](#))**
- **Holmes AdBlock DNS: Chặn quảng cáo và tracker bằng DoH ([this article](#))**